

# Roundoff Noise Analysis of Finite Wordlength Realizations with the Implicit State-Space Framework

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# Context

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- Implementation of Linear Time Invariant controllers/filters
- Finite Word Length context (fixed-point)

## Motivation

- Evaluate the roundoff noise errors in the implementation
- Compare various realizations and find an *optimal* one

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Various implementation forms have to be taken into consideration:

- shift-realizations
- $\delta$ -realizations
- observer-state-feedback
- direct form I or II
- cascade or parallel realizations
- etc...

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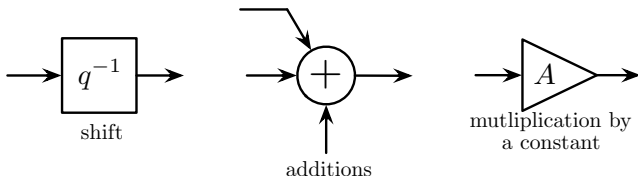
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So, we consider all realizations where the outputs are computed from the inputs with operations like:

- multiplications by a constant
- additions
- shifts (value stored and used at the next step)



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In order to encompass all these implementations, we have proposed a unifying framework to algebraically represent them:

## Interests

- macroscopic description of a FWL implementation
- more general than previous realizations (state-space,...)
- more realistic with regard to the parameterization
- directly linked to the in-line computations to be performed

We can describe all possible linear graphs (with additions, multiplications and shift operators) and characterize each computational steps.



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All the possible graphs are described by

$$\textcircled{1} \quad J.T_{k+1} = M.X_k + N.U_k$$

$$\textcircled{2} \quad X_{k+1} = K.T_{k+1} + P.X_k + Q.U_k$$

$$\textcircled{3} \quad Y_k = L.T_{k+1} + R.X_k + S.U_k$$

Intermediate variables computation

Implicit State-Space Framework

$$\begin{pmatrix} J & 0 & 0 \\ -K & I & 0 \\ -L & 0 & I \end{pmatrix} \begin{pmatrix} T_{k+1} \\ X_{k+1} \\ Y_k \end{pmatrix} = \begin{pmatrix} 0 & M & N \\ 0 & P & Q \\ 0 & R & S \end{pmatrix} \begin{pmatrix} T_k \\ X_k \\ U_k \end{pmatrix}$$

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State-vector computation

Implicit State-Space Framework

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Output computation

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# Intermediate variables

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The intermediate variables introduced allow to

- make explicit all the computations done
- show the order of the computations
- express a larger parameterization

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A realization with the  $\delta$ -operator is described by :

$$\begin{cases} \delta X_k &= A_\delta X_k + B_\delta U_k \\ Y_k &= C_\delta X_k + D_\delta U_k \end{cases} \quad \delta \triangleq \frac{q-1}{\Delta}$$

It is computed with

$$\begin{cases} T &= A_\delta X_k + B_\delta U_k \\ X_{k+1} &= X_k + \Delta T \\ Y_k &= C_\delta X_k + D_\delta U_k \end{cases}$$

and it corresponds to the following implicit state-space :

$$\begin{pmatrix} I & 0 & 0 \\ -\Delta I & I & 0 \\ 0 & 0 & I \end{pmatrix} \begin{pmatrix} T_{k+1} \\ X_{k+1} \\ Y_k \end{pmatrix} = \begin{pmatrix} 0 & A_\delta & B_\delta \\ 0 & I & 0 \\ 0 & C_\delta & D_\delta \end{pmatrix} \begin{pmatrix} T_k \\ X_k \\ U_k \end{pmatrix}$$

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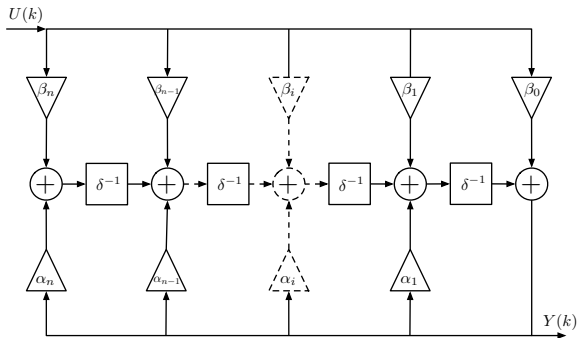
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# Example

One can find the Direct Form II transposed with  $\delta$ -operator



with

$$A_{\delta} = \begin{pmatrix} -\alpha_n & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ \vdots & 0 & \ddots & \ddots & \vdots \\ \vdots & \vdots & \ddots & \ddots & 0 \\ -\alpha_1 & 0 & \dots & 0 & 1 \\ -\alpha_0 & 0 & \dots & \dots & 0 \end{pmatrix} \quad B_{\delta} = \begin{pmatrix} \beta_n \\ \vdots \\ \vdots \\ \beta_1 \\ \beta_0 \end{pmatrix} \quad C_{\delta} = (1 \quad 0 \quad \dots \quad 0)$$

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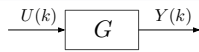
Let's consider a MIMO transfer function  $G$  defined by

$$G : z \rightarrow C(zI - A)^{-1}B + D$$

and a noise  $U(k)$  with moments

$$\mu_U \triangleq E\{U(k)\}, \quad \Psi_U \triangleq E\{U(k)U^T(k)\}, \quad \sigma_U^2 \triangleq E\{U^T(k)U(k)\}$$

Filtered noise



Then the filtered noise  $Y$  satisfies

$$\mu_Y = G(0)\mu_U, \quad \sigma_Y^2 = \text{tr}\left(\Psi_U(D^T D + B^T W_o B)\right)$$

where  $W_o$  is the observability Grammian of  $G$ , solution of the Lyapunov equation  $W_o = A^T W_o A + C^T C$

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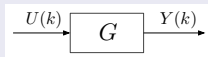
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$$\mu_U \triangleq E \{U(k)\}, \quad \Psi_U \triangleq E \{U(k)U^T(k)\}, \quad \sigma_U^2 \triangleq E \{U^T(k)U(k)\}$$

## Filtered noise



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When implemented, the 3 steps of the computations are modified

$$\begin{aligned} J.T^*(k+1) &\leftarrow M.X^*(k) + N.U(k) + B_T(k) \\ X^*(k+1) &\leftarrow K.T^*(k+1) + P.X^*(k) + Q.U(k) + B_X(k) \\ Y^*(k) &\leftarrow L.T^*(k+1) + R.X^*(k) + S.U(k) + B_Y(k) \end{aligned}$$

The noises depends on

- the way the computations are organized and done
- the fixed-point representation of the inputs, outputs
- the fixed-point representation of the states, intermediate variables
- the fixed-point representation of the constants

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Let  $B$  represent all the noises:  $B = \begin{pmatrix} B_T \\ B_X \\ B_Y \end{pmatrix}$

## Output noise power

The output noise power is given by

$$P = \text{tr} \left( \Psi_B \left( M_2^\top M_2 + M_1 W_o M_1^\top \right) \right)$$

where

$$M_1 = \begin{pmatrix} KJ^{-1} & I & 0 \end{pmatrix}, \quad M_2 = \begin{pmatrix} LJ^{-1} & 0 & I \end{pmatrix}$$

$\Psi_B$  depends on the *hardware/software* considerations, whereas  $M_1$  and  $M_2$  depends only on the realization

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The RNG is the output noise power in a *specific computational scheme*

- the noises appear only after multiplication (*Roundoff After Multiplication*)
- centered white noise
- each noise has the same power  $\sigma_0^2$

The Roundoff Noise Gain is defined by [Mullis76, Gevers93]

$$G = \frac{P}{\sigma_0^2} \quad (1)$$



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Let introduce the matrices  $d_J$  to  $d_S$ . They are diagonal matrices such

$(d_X)_{ii} \triangleq$  number of non-trivial parameters in the  $i^{\text{th}}$  row of  $X$

where trivial parameters are 0, 1 and  $-1$  because they did not imply a multiplication

The RNG is given by

$$G = \text{tr} \left( (d_M + d_N + d_J) J^{-\top} \left( L^\top L + K^\top W_o K \right) J^{-1} \right) \\ + \text{tr} \left( (d_K + d_P + d_Q) W_o \right) + \text{tr} (d_L + d_R + d_S)$$

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It is possible to analytically describe equivalent classes of realization (*Inclusion Principle*)

## Equivalent realization

Consider a realization  $\mathcal{R}_0$ . All realizations  $\mathcal{R}_1$  such that

$$\begin{pmatrix} -J_1 & M_1 & N_1 \\ K_1 & P_1 & Q_1 \\ L_1 & R_1 & S_1 \end{pmatrix} = \begin{pmatrix} \mathcal{Y} & & \\ & \mathcal{U}^{-1} & \\ & & I_p \end{pmatrix} \begin{pmatrix} -J_0 & M_0 & N_0 \\ K_0 & P_0 & Q_0 \\ L_0 & R_0 & S_0 \end{pmatrix} \begin{pmatrix} \mathcal{W} & & \\ & \mathcal{U} & \\ & & I_m \end{pmatrix}$$

are equivalent (with  $\mathcal{U} \in \mathbb{R}^{n \times n}$ ,  $\mathcal{Y} \in \mathbb{R}^{l \times l}$  and  $\mathcal{W} \in \mathbb{R}^{l \times l}$  non-singular matrices).

State-space :  $(A, B, C, D) \rightarrow (T^{-1}AT, T^{-1}B, CT, D)$

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We consider the following low-pass filter

$$H(z) = \frac{0.01594(z + 1)^3}{z^3 - 1.9749z^2 + 1.5562z - 0.4538}$$

And the following realizations

$Z_1$ : direct form I with shift-operator,

$Z_2$ : RNG-optimal state-space realization,

$Z_3$ : RNG-optimal implicit state-space realization: we consider all the equivalent realizations described by

$$\begin{cases} EX(k + 1) &= AX(k) + BU(k), \\ Y(k) &= CX(k) + DU(k). \end{cases}$$

$Z_4$ : RNG-optimal  $\delta$ -realization, with  $\Delta = 2^{-5}$ .

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The optimizations are done with Adaptive Simulated Annealing method.

<b>realization</b>	<b>RNG</b>	<b>Nb. operations</b>
$Z_1$	$27.53dB$	$6 + 7\times$
$Z_2$	$16.40dB$	$12 + 16\times$
$Z_3$	$12.05dB$	$15 + 19\times$
$Z_4$	$13.35dB$	$15 + 19\times$

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# Conclusions and Perspectives

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- Implicit State-Space as a Unifying Framework
- Output noise power analysis (RNG scheme)
- optimal design on various forms

## Perspectives

- Other structurations to study ( $q/\delta$  mixed realizations,  $\rho$ DFIIt...)
- More realistic computational scheme
- Methodology to consider other criteria ( $L_2$ -sensitivity, pole-sensitivity,...)
- Toolbox to solve theses problems



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# Questions

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